

### Winning the game

The first player or team to reach the *FINISH* square wins the game.

### Resolving disputes

In every quiz game someone will disagree with an answer. As a rule, the answers in this game should be accepted as correct but feel free to take a vote if you're adamant that something is wrong... it's only a game after all!

# TRAVEL FAMILY Quiz Night RULES

### Contents

216 Question Cards (Eight Categories), Playing Board, Playing Counters, Die.

### Object of the game

Players take it in turns to answer questions from the categories shown on the board. The first player or team to reach the *FINISH* square wins the game.

**Cheatwell**

## Before you start

You can play Family Quiz Night individually or in two teams as kids versus adults.

The board is placed in the centre of the playing area where everyone can see it.

Each player/team chooses a coloured playing counter and places it on the *START* position.

Remove the cards from the box and separate them into the eight categories. Shuffle each topic individually and place the cards in eight piles with the category names facing upwards. Each deck of cards features questions from a different category.

The categories are:

1. TV, 2. Movies, 3. Geography, 4. History, 5. Music, 6. People, 7. Science & Nature, 8. Pot Luck.

These categories relate to the squares on the board.

## The questions

Each card in each category has two question options. The top question on the card is aimed at younger players and the bottom question is aimed at adults. We suggest that for younger players the top question is used and the three multiple choice answers are read out. For older children and teens the same question can be used but without the multiple choice options. This will make the question slightly harder and more suitable for the older age range.

The correct answer is highlighted in bold type.

If all the players are adults, simply use the adult oriented questions at the bottom of each card.

## Playing the game

The youngest player starts the game by rolling the die and moving their playing counter accordingly. This player/their team will now attempt to answer a question based on the category that they have just landed on.

The player to the left, or the other team, takes the top card from the selected category, turns it over, and reads aloud the appropriate question for the player/team answering, giving the multiple choice answers for younger players.

If the player/team answers correctly they roll the die again and move forward according to the number thrown.

*Note: if a square is occupied by another counter then move forward to the next unoccupied space.*

If they answer incorrectly, they remain where they are and the turn is over. The used card is returned to the bottom of the appropriate deck.

The next turn is taken by the player/team to the left.

After the first turn each subsequent question category is determined by the square on which a player/team ended up at the end of their previous turn. The die is only thrown should the question be answered correctly.

*Note: when playing as teams the Reader should be rotated so that all players participate equally in the game.*

Players/teams continue taking turns, either reading or answering questions.